

COMBO SUNDAY SPECIAL MATCH
April 30th, 2006

Rapidfire Practice Match Results

2 Stages Rapidfire Sitting
 2 Stages Rapidfire Prone

Competitor	Class	RF Sit 1		RF Sit 2		RF Prone 1		RF Prone 2		RFSit Aggregate		RF Prone Aggregate		Grand Aggregate	
Tyson O	Service	98	2	98	2	100	3	98	4	196	4	198	7	394	11
George H	Service	99	1	94	2	95	2	96	1	193	3	191	3	384	6
Chet C	Match	95	1	91	1	87		93	3	186	2	180	3	366	5
Eric W	Service	91		85		94	2	90	1	176	0	184	3	360	3

Match Winner

Time and Accuracy Match Results

Targets: Three kneeling, three barricade, three any position, one prone

Name (sight)	Time	Miss	Score
Chet (B/O)	2:22	0	2:22
George (SA/I)	1:41	1	2:41
Wes (B/O)	2:44	0	2:44
Wes (B/O)	2:00	1	3:00
George (B/O)	2:17	1	3:17
George (SA/I)	1:20	2	3:20
Chet (B/O)	2:22	1	3:22
George (SA/I)	1:32	2	3:32
Ty (B/O)	2:29	1	3:29
Stacy (B/O)	2:47	1	3:47
Wes (B/O)	2:48	1	3:48
Chet (B/O)	2:50	1	3:50
George (B/O)	1:58	3	4:58
George (B/O)	2:08	3	5:08
Stacy (B/O)	3:08	2	5:08
George (B/O)	2:09	3	5:09
George (B/O)	2:10	4	6:10
Eric (B/O)	2:26	4	6:26
Stacy (B/O)	3:03	4	7:03
George (B/O)	2:03	5	7:03
Ty (SA/I)	2:07	5	7:07
Eric (B/O)	2:32	5	7:32

Rifle classes: SA=semi auto; B=bolt; M1=Garand; I=iron sights; O=optical sights

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Squadding and target prep begins at 8:00AM. First shot downrange at 9:00AM. Barbecue starts at Noon.

Today consists of two matches: A rapidfire match, intended for across-the-course skills building, and a time and accuracy match with reactive targets and position changes.

RAPIDFIRE MATCH COURSE OF FIRE

Stage 1, Sitting: two strings of 10 rounds, each string shot in 90 seconds.

Stage 2, Prone: two strings of 10 rounds, each string shot in 120 seconds.

Contestants will shoot sitting at the 200 yard target, and then shoot prone at the 300 yard (reduced) target. Each stage will consist of two strings of 10 shots each. For each string, **contestants will load 5 magazines/stripperclips with 2 rounds each** and shoot 10 rounds in 90 seconds while sitting, and 10 rounds in 120 seconds while prone. Contestants without 5 magazines, or with fixed magazines, may load magazines as required, but must break position and touch the ground with their trigger hand after each 2 round sequence.

Course of fire will be repeated as time and conditions allow. Contestant with best aggregate score in a given stage will win that stage. Contestant with best aggregate score over all stages wins the match.

TIME AND ACCURACY COURSE OF FIRE

At the start command the competitor moves to the line, takes a kneeling position, loads a maximum of three rounds and takes one shot each at the three closest targets.

Immediately after the third kneeling shot the competitor moves to the center of the barricade, loads a maximum of three rounds and takes one shot each at the same targets that were shot from the kneeling position. Competitors may rest their rifles on the top of the barricade.

Immediately after the third barricade shot the competitor may take any position he desires, load a maximum of four rounds, and take one shot each at the remaining four targets.

Time begins with the start command and ends with the tenth shot. The score is the time to take the ten shots plus one minute added for each missed target.

The match is open to any rifle with either open or optical sights. Slings and/or mobile rifle rests typically used in the field are allowed, for example, bipods, packs, etc. Rifles must be unloaded, magazines out and bolts open when moving between positions.